	INFORMATION DISCLOSURE STATEMENT	Case Name.	K.H. Guo 10-6-34-11
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U.S. PATENT DOCUMENTS

*Examiner Initial		Document Number	Date	Name	Class	Subclass	Filing Date
/HH/	AA	10/135053	4/29/02	K. Guo et al.	—		4/29/02

FOREIGN PATENT DOCUMENTS

		Document Number	Date	Country	Class	Subclass	Translation

OTHER (including Author, Title, Date, Pertinent Pages, etc.)

/HH/	AB	Y.-J. Lin et al., "Sync-MS: Synchronized Messaging Service for Real-Time Multi-Player Distributed Games", *Proc. of 10th IEEE International Conference on Network Protocols (ICNP)*, Nov. 2002
/HH/	AC	Y. W. Bernier, "Latency Compensating Methods In Client/Server In-game Protocol Design and Optimization", *Proc. of Game Developers Conference '01*, 2001
/HH/	AD	M. Mauve, "Consistency in Replicated Continuous Interactive Media", *Proc. of the ACM Confeence on Computer Supported Cooprative Work (CSCW'00)* 2000, pp 181-190
/HH/	AE	L. Gautier et al., " Design and Evaluation of MiMaze, a Multiplayer Game on the Internet", *Proc. of IEEE Multimedia (ICMCS'98)*, 1998 pp 233-236

EXAMINER /Hieu Hoang/ (09/17/2007)	DATE CONSIDERED 09/17/2007

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